

STEAM Educators Proficiency Indicators



TPACK in Philippine STEAM Education

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Philippine Normal University
The National Center for Teacher Education
Taft Ave., Manila

This self-rating scale, STEAM Educators Proficiency Indicators, may inform the level of STEAM Educator Proficiency as Beginning STEAM Educator, Proficient STEAM Educator, Highly Proficient STEAM Educator, and Distinguished STEAM Educator.

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TECHNOLOGICAL PEDAGOGICAL ASSESSMENT CONTENT KNOWLEDGE (TPACK) IN PHILIPPINE STEAM EDUCATION

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STEAM EDUCATORS PROFICIENCY INDICATORS

Informed Consent Form

Being over the age of 18 years old (legally independent), I hereby consent to participate in the research project titled: "Technological-Pedagogical-Assessment-Content-Knowledge (TPACK) in STEAM Education" by answering the herein STEAM EDUCATORS PROFICIENCY INDICATORS

I am aware that my participation is voluntary in nature;

I understand that I may not directly benefit from taking part in this research;

While the information gained in this study will be published as a research article, I will not be identified, and individual information will remain confidential;

Any information and related data obtained during the pilot testing shall be used solely for research and academic purposes; and

I may provide comment/s and suggestion/s to the items in the research instrument and the process of pilot testing as I deemed necessary.

Dear Respondent,

The Philippine Normal University would like to know your level of proficiency as a STEAM Educator. Please rate yourself in terms of the indicators/attributes listed by highlighting the choice of your answer.

Scale to use (4-point scale):

4 = Always true to myself

3 = Often true to myself

2 = Occasionally true to myself

1 = Rarely true to myself

N/A = Not applicable

This self-rating scale may inform the level of STEAM Educator Proficiency as Beginning STEAM Educator, Proficient STEAM Educator, Highly Proficient STEAM Educator, and Distinguished STEAM Educator.

Thank you for taking time in answering.

	PNU Researchers
*E-mail Address:	
Name (Optional):	

*Gender:							
*Age:							
*School Af	filiation:						
*Address:							
*No. of Yea	ars of STEAM Teaching:						
Technology Agriculture	rea/Field (Science, y, Engineering, e, or Mathematics)						
-	eing taught						
"Year Leve	l being taught						
Item No.		Indicators	4	3	2	1	N/A
1	Possesses content knowledge on STEAM (Science, Technology, Engineering, Agriculture, and Mathematics).						
2	Demonstrates content knowledge on core STEAM courses.						
3	Demonstrates content knowledge on STEAM-related fields (i.e., research, language and communication).						
4	Demonstrates STEAM-related laboratory/clinical skills.						
5	Possesses knowledge on related industry/community as service providers.						
6	Exhibits knowledge on STEAM fields (content and skills) responsive to national goals and global concerns.						
7	Plans, conducts, and disseminates STEAM-related research.						
8	Designs, improves, innovates, and supervises basic to advance systems and/or procedures as solutions to local and global problems within realistic constraints.						
9	Utilizes research outputs to enhance professional practice and to address national and global concerns.						
10	Develops/Improvises new technology (software, laboratory equipment, and teaching materials) using locally available resources to advance effective and efficient practice of the profession.						
11	Uses modern statistical and computing techniques and tools in predicting future trends and processes of STEAM.						
12	Familiarizes with database relevant to the STEAM profession.						
13	Uses advanced and resection content knowledge.	arch-based techniques and tools in teaching STEAM					
14	Communicates effectively especially in the English la	y across multiple platforms, both oral and written, nguage.					
15		subject related research, e.g., via journals or by					
16	Facilitates development o	of reflective and critical thinking among students.					
17	Promotes inquiry attitude	through guestioning	П	П	П	П	П

Facilitates active classroom discussion using inquiry learning strategies (project-

Allows flexible channels of communication to get across students of different

abilities and comprehension skills and even allows occasional use of mother

based, problem-based, product-based).

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19

	tongue to help express themselves or their answers better (then translate them to a common language for everyone to appreciate and learn from).						
Comment	or Item Nos. 1-19			ı			
20	Observes precautionary measures in the laboratory rooms and classrooms (fire extinguishers, fire force) alarm systems, and campus security.						
21	Facilitates ethical use of online resources.						
22	Promotes working effectively in multidisciplinary and multi-cultural teams.						
23	Exhibits capability to facilitate large classes.						
24	Promotes proper care and handling of laboratory instruments, tools, equipment, online systems, virtual laboratories, and software.						
25	Promotes seamless transition of topics and establishes relevant relationship of concepts.						
26	Utilizes teaching strategies suited to diverse learners.						
27	Monitors each student by establishing eye contact, walking around the area, being aware of what's happening in the class during sessions, site visits, field trips, tours, and other supervised visits.						
28	Models various scientific attitudes and STEAM professional traits.						
29	Promotes the concept of voluntary service by making students carry out classroom-related duties (e.g., monitoring cleanliness and orderliness in the classroom).						
Comment for Item Nos. 20-29							
				I			
30	Facilitates lessons and activities that are suited to the students' interests and individual differences and do not discriminate any cultural groups and are sensitive to students' needs.						
31	Arranges opportunities for students to learn by allowing them to form varied group structures (solo, pair, groups, and teams).						
32	Develops gender-sensitive instructional materials.						
33	Takes into consideration the cultural, social, and emotional differences among students.						
34	Prepares materials and lessons appropriate to specific learning capability.						
35	Facilitates peer learning to support other students cognitively and affectively.						
36	Listens skillfully, reasonably, and patiently to his or her students during consultation.						
Comment	or Item Nos. 30-36						
37	Possesses knowledge on curricular programs including goals and framework.						
37 38	Possesses knowledge on curricular programs including goals and framework. Engages the students in planning and achieving the learning outcomes.						

41	Uses updated syllabi and teaching methods to meet the desired learning outcomes.			
42	Ensures that the learning outcomes are attained.			
43	Designs, communicates, and implements STEAM-related activities in partnership with the community/industry.			
44	Uses multimedia and other learning resources like journals and online materials in the teaching and learning process.			
45	Adapts and utilizes STEAM technologies in the teaching and learning process.			
Comment f	or Item Nos. 37-45			
46	Selects standard assessment methods appropriate for instructional decisions.			
47	Recognizes unethical, illegal and otherwise inappropriate assessment methods and uses of assessment information.			
48	Possesses skills in using assessment results when making decisions about individual students, planning teaching, developing curriculum, and school improvement.			
Comment f	or Item Nos. 46-48		Ī	
49	Emphasizes the effects and impacts of the STEAM disciplines to the community and society.			
50	Conducts STEAM-related activities involving the learners, parents and the community.			
51	Demonstrates dedication and commitment to work with honesty and integrity.			
52	Recognizes and understands the professional, social and ethical responsibilities of the STEAM profession.			
53	Practices STEAM profession in accordance with the existing laws, legal, ethical and moral standards.			
54	Models the existing general policies, rules and regulations to promote the welfare of the STEAM professions.			
55	Observes the existing policies to better serve the students, the school, and the community.			
Comment f	or Item Nos. 49-55			
56	Maintains reputation as a pedagogical leader.			
57	Participates in seminars and conferences that may provide valuable inputs to make STEAM teaching relevant and responsive to the changing times.			
58	Uses appropriate modern techniques and tools necessary for the practice of STEAM profession in order to be globally competitive.			
59	Pursues higher learning (ex. graduate studies or short term courses) and accomplishes higher goals to advance in one's career stage.			
60	Engages in professional activities other than teaching (publish articles, conduct valuable and impactful research, take part in the curriculum development, reecho seminars etc.) to further improve teaching competencies as well as leadership qualities and make a distinction in the field of science.			
Comment f	or Item Nos. 56-60			